

Labyrinth Game Rules

Preparation:

Each player uses 20 lines to darken in order to create a labyrinth on one of their grids. These lines must not create any closed "islands", nor may they seal off any squares along the edges or continue for longer than three continuous squares. Choose and mark a starting and finishing square on the labyrinth.

The players reveal their starting and ending points and mark these on their blank grids.

To Play:

The first player begins by choosing a square adjacent to the starting square. The other player must tell the first if there is a wall in the way. If not, the first player may move there and indicates this on their blank grid. If there is a wall in the way, the player may not move and must wait until their next turn.

The play continues until one player reaches their finish position. This player is the winner.

Labyrinth Game

For 2 Players

	A	B	C	D	E	F
1						
2						
3						
4						
5						
6						

	A	B	C	D	E	F
1						
2						
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4						
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6						

	A	B	C	D	E	F
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